

# COMP/CS 605: Introduction to Parallel Computing

## Topic : MPI Cartesian Communicators & Topologies

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Posted: 03/07/17  
Updated: 03/09/17

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## MPI Communicators & Topologies

# MPI Communication Groups,

- MPI supports process PE grouping capability
- Group Tasks: application can be organized
- Collective communications operations can be performed on just a group.
- Can use to create virtual communication topologies.
- Communication safety
- Each group has its own communicator: can be used in point-to-point or collective communication routines.
- Groups and communicators are MPI objects:
  - stored in system space
  - accessed by handles

Ref: Pacheco, PPMPI

[http://mpi.deino.net/mpi\\_functions/index.htm](http://mpi.deino.net/mpi_functions/index.htm)

<http://www.mpich.org/static/docs/v3.1/www3/>

## Commonly used MPI Group Routines

- **MPI\_Group\_size**: returns number of processes in group
- **MPI\_Group\_rank**: returns rank of calling process in group
- **MPI\_Group\_compare**: compares group members and group order
- **MPI\_Group\_translate\_ranks**: translates ranks of processes in one group to those in another group
- **MPI\_Comm\_group**: returns the group associated with a communicator
- **MPI\_Group\_union**: creates a group by combining two groups
- **MPI\_Group\_intersection**: creates a group from the intersection of two groups
- **MPI\_Group\_difference**: creates a group from the difference between two groups
- **MPI\_Group\_incl**: creates a group from listed members of an existing group
- **MPI\_Group\_excl**: creates a group excluding listed members of an existing group
- **MPI\_Group\_range\_incl**: creates a group according to first rank, stride, last rank
- **MPI\_Group\_range\_excl**: creates a group by deleting according to first rank, stride, last rank
- **MPI\_Group\_free**: marks a group for deallocation

See <http://static.msi.umn.edu/tutorial/scicomp/general/MPI/communicator.html>

Example: *mpi-send-recv.c* (1/1)

```
/* mpi-send-recv.c --
 *   basic MPI environment
 *
 *   Written by Mary Thomas
 *   - Updated Mar, 2015
 */

#include <stdio.h>
#include "mpi.h"
#include <math.h>

main(int argc, char *argv[]) {
    int    comm_sz;
    int    my_rank;
    int    src, dest, tag=1;
    int    sval, rval;
    int    ierr;
    MPI_Status  status;

    /* start up initial MPI environment */
    /* create MPI_COMM_WORLD parent group */
    MPI_Init(&argc, &argv);

    /* get number of PE's in MPI_COMM_WORLD group */
    MPI_Comm_size(MPI_COMM_WORLD, &comm_sz);

    /* get rank of this processor in MPI_COMM_WORLD group */
    MPI_Comm_rank(MPI_COMM_WORLD, &my_rank);

    /* this processor is the first processor in the group */
    if (my_rank == 0) {
        rval = my_rank;
        src = my_rank;
        /* send a message to all the other processes */
        for (dest = 1; dest < comm_sz; dest++) {
            sval = 100+10*dest;
            MPI_Send(&sval, 1, MPI_INT, dest, tag,
                    MPI_COMM_WORLD);
        }
    } else { /* my_rank != 0 */
        MPI_Recv(&rval, 1, MPI_INT, src, tag,
                MPI_COMM_WORLD, &status);
    }
    /* each processor prints it's rank and message */
    printf("My MPI_COMM_WORLD = PW[%d] / TotalPEs=[%d]: My RVAL=[%d] \n",
           my_rank, comm_sz, rval);

    MPI_Finalize(); /* shut down MPI env */
} /* main */
```

## Output: *mpi-send-recv.c*



```
[comms]% mpirun -np 5 ./mpi-send-recv
My MPI_COMM_WORLD = PW[0] / TotalPEs=[5]: My RVAL=[0]
My MPI_COMM_WORLD = PW[1] / TotalPEs=[5]: My RVAL=[110]
My MPI_COMM_WORLD = PW[2] / TotalPEs=[5]: My RVAL=[120]
My MPI_COMM_WORLD = PW[3] / TotalPEs=[5]: My RVAL=[130]
My MPI_COMM_WORLD = PW[4] / TotalPEs=[5]: My RVAL=[140]
```

## Example: *mpi-create-comm-group.c* (1/3)

```

/* mpi-create-comm-group.c --
 *   builds a communicator from the first q processes
 *   in a communicator containing arbitrary number of processes.
 *
 * Written by Mary Thomas
 *   - Updated Mar, 2015
 *
 * Based loosely on code from Pacheco'97,
 *   See Chap 7, PPMPI
 */
#include <stdio.h>
#include "mpi.h"
#include <math.h>
#include <stdlib.h>

main(int argc, char* argv[]) {
    int    p;
    int    q; /* = sqrt(p) */
    int    my_rank;
    int    proc,proc2;
    int    test = 0;
    int    sum;
    MPI_Group group_world1,group_world2;
    MPI_Group comm1_group, comm2_group;
    MPI_Comm comm1, comm2;
    int*    comm1_procs;
    int*    comm2_procs;
    int     my_comm1_rank=-1, my_comm2_rank=-1;
    int i=0, err;

    MPI_Init(&argc, &argv);
    MPI_Comm_size(MPI_COMM_WORLD, &p);
    MPI_Comm_rank(MPI_COMM_WORLD, &my_rank);

    /* enable default MPI error handler */
    MPI_Errhandler_set(MPI_COMM_WORLD, MPI_ERRORS_RETURN);

    q = (int) sqrt((double) p);
    if( (q*q) != p) {
        if( my_rank ==0)
            printf("ERROR: p=%d must be a square number\n",p);
        MPI_Finalize();
        exit(0);
    }
}

```



Example: *mpi-create-comm-group.c* (2/3)

```
/* Make a new communicator group: comm1 */
/* Create a list of the comm1 processors */
comm1_procs = (int*) malloc(q*sizeof(int));
for (proc = 0; proc < q; proc++)
    comm1_procs[proc] = proc;

/* Get the group underlying MPI_COMM_WORLD */
MPI_Comm_group(MPI_COMM_WORLD, &group_world1);
/* Create the new group */
MPI_Group_incl(group_world1, q, comm1_procs, &comm1_group);

/* Create the new communicator: comm1 */
err=MPI_Comm_create(MPI_COMM_WORLD, comm1_group, &comm1);
if (err != MPI_SUCCESS) {
    printf("ERROR creating comm1\n");
    MPI_Finalize();    exit(0);
}
/* get my rank in this group */
err=MPI_Comm_rank(comm1, &my_comm1_rank);
if (err != MPI_SUCCESS) {
    printf("P[%d] is not a member of comm1\n",my_rank );
} else {
    printf("P[%d] is a member of comm1 group: PCM1[%d]\n",my_rank, my_comm1_rank);
}

/* test collective ops in comm1 */
if (my_rank < q) {
    MPI_Comm_rank(comm1, &my_comm1_rank);
    test = 1;
    MPI_Bcast(&test, 1, MPI_INT, 0, comm1);
}
MPI_Reduce(&test, &sum, 1, MPI_INT, MPI_SUM, 0, MPI_COMM_WORLD);
if (my_rank < q)    MPI_Bcast(&sum, 1, MPI_INT, 0, comm1);

printf("Pw1[%d]/%d: PCM1[%d], sum=[%d], sum+my_comm1_rank = %d\n",
    my_rank, q, my_comm1_rank, sum, sum+my_comm1_rank);
```

Example: *mpi-create-comm-group.c* (3/3)

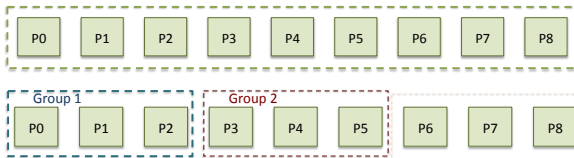
```
/*
/*****
/* Make a second communicator group: comm2 */
/*****
/* Create a list of the comm2 processors */
comm2_procs = (int*) malloc(q*sizeof(int));
for (proc = 0; proc < q; proc++)
    comm2_procs[proc] = proc+q;

/* Get the group underlying MPI_COMM_WORLD */
MPI_Comm_group(MPI_COMM_WORLD, &group_world2);

/* Create the new group */
MPI_Group_incl(group_world2, q, comm2_procs, &comm2_group);

/* Create the new communicator */
err = MPI_Comm_create(MPI_COMM_WORLD, comm2_group, &comm2);
if (err != MPI_SUCCESS) {
    printf("ERROR creating comm2\n");
    MPI_Finalize();
    exit(0);
}
/* get my rank in this group */
err=MPI_Comm_rank(comm2, &my_comm2_rank);
if (err != MPI_SUCCESS) {
    printf("P[%d] is not a member of comm2\n",my_rank );
} else {
    /* do some collective ops in comm2 */
    printf("P[%d] is a member of comm2 group: PCM2[%d]\n",my_rank, my_comm2_rank);
    if (my_comm2_rank == 0) test = 2;
    MPI_Bcast(&test, 1, MPI_INT, 0, comm2);
    MPI_Reduce(&test, &sum, 1, MPI_INT, MPI_SUM, 0, comm2);
    MPI_Bcast(&sum, 2, MPI_INT, 0, comm2);
    printf("PW2[%d]/%d: PCM2[%d], sum=[%d], sum+my_comm2_rank = %d \n",
           my_rank, q, my_comm2_rank, sum, sum+my_comm2_rank);
    fflush(stdout);
}
MPI_Finalize();
| /* main */
```

## Output: *mpi-create-comm-group*



Figures showing 1D processor arrangement in MPI.COMM.WORLD (top) and the Comm2 groups (bottom).

```
[comms]%% mpirun -np 9 ./mpi-create-comm-group | sort | grep comm1
PW1[0]/3: PCM1[0], sum=[3], sum+my_comm1_rank = 3
PW1[1]/3: PCM1[1], sum=[3], sum+my_comm1_rank = 4
PW1[2]/3: PCM1[2], sum=[3], sum+my_comm1_rank = 5
PW1[3]/3: PCM1[-1], sum=[0], sum+my_comm1_rank = -1
PW1[4]/3: PCM1[-1], sum=[0], sum+my_comm1_rank = -1
PW1[5]/3: PCM1[-1], sum=[0], sum+my_comm1_rank = -1
PW1[6]/3: PCM1[-1], sum=[0], sum+my_comm1_rank = -1
PW1[7]/3: PCM1[-1], sum=[0], sum+my_comm1_rank = -1
PW1[8]/3: PCM1[-1], sum=[0], sum+my_comm1_rank = -1

P[0] is a member of comm1 group: PCM1[0]
P[1] is a member of comm1 group: PCM1[1]
P[2] is a member of comm1 group: PCM1[2]
P[3] is not a member of comm1
P[4] is not a member of comm1
P[5] is not a member of comm1
P[6] is not a member of comm1
P[7] is not a member of comm1
P[8] is not a member of comm1

PW2[3]/3: PCM2[0], sum=[6], sum+my_comm2_rank = 6
PW2[4]/3: PCM2[1], sum=[6], sum+my_comm2_rank = 7
PW2[5]/3: PCM2[2], sum=[6], sum+my_comm2_rank = 8
P[0] is not a member of comm2
P[1] is not a member of comm2
P[2] is not a member of comm2
P[3] is a member of comm2 group: PCM2[0]
P[4] is a member of comm2 group: PCM2[1]
P[5] is a member of comm2 group: PCM2[2]
P[6] is not a member of comm2
P[7] is not a member of comm2
P[8] is not a member of comm2
```

# MPI Virtual Topologies

- MPI topologies are virtual - there may be no relation between the physical structure of the parallel machine and the process topology.
- Virtual topologies are built upon MPI communicators and groups.
- Must be "programmed" by the application developer.
- Two Types: Cartesian, Graphs
- Cartesian: 1D, 2D, 3D arrangements
- Convenient:
  - Useful for applications with specific communication patterns - patterns that match an MPI topology structure.
- Improved communication efficiency:
  - hardware architectures may impose penalties for communications between successively distant "nodes".
  - A particular implementation may optimize process mapping based upon the physical characteristics of a given parallel machine.
  - The mapping of processes into an MPI virtual topology is dependent upon the MPI implementation, and may be ignored.

## Recall: MPI 3D Cartesian Mapping

- We have looked at MPI collective communication routines that optimize data distribution.
- Next, we need to look at ways to configure the processors to better match the geometry/approach needed to solve the scientific problem.
- Examples below use the following MPI Cartesian topologies:
  - **MPI\_Dims\_create**: Create N-Dimensional arrangement of PEs in the cartesian grid.
  - **MPI\_Cart\_create**: Create N-Dimensional virtual topology/cartesian grid.
  - **MPI\_Cart\_coords**: Get local PE coordinates in the new cartesian grid
  - **MPI\_Cart\_sub**: Partitions a communicator into subgroups which form lower-dimensional cartesian subgrids.
  - **MPI\_Cart\_shift**: Used to find processor neighbors. Returns the shifted source and destination ranks, given a shift direction and amount.
- Today we will look more closely at how this works.

# MPI\_Dims\_Create

**Creates array of PE dimensions in the cartesian grid.  
If dims=0, then MPI can optimize to machine topology.  
If dims has values, MPI will use what you have defined.**

```
int MPI_Dims_create(  
    int nnodes,  
    int ndims,  
    int *dims  
)
```

**Parameter**

nnodes:  
ndims:  
dims:

**i/o**

in  
in  
in/out

**Definition**

number of nodes in a grid (integer)  
number of cartesian dimensions (integer)  
integer array of size ndims specifying the number of nodes in each dimension. A value of 0 indicates that MPI\_Dims\_create should fill in a suitable value.

# MPI\_Cart\_create

**Creates 1D,2D, or 3D virtual topology in a cartesian grid.  
PE's are ordered from (0:NPEs-1); numbered/ranked in row-major  
(C lang) order.**

<code>int MPI_Cart_create(</code>	Parameter	i/o	Definition
<code>MPI_Comm comm_old,</code>	<code>comm_old</code>	in	input communicator (handle)
<code>int ndims,</code>	<code>ndims:</code>	in	number of dimensions of cartesian grid (integer)
<code>int *dims,</code>	<code>dims:</code>	in	integer array of size <code>ndims</code> specifying the number of processes in each dimension
<code>int *periods,</code>	<code>periods:</code>	in	logical array of size <code>ndims</code> specifying whether the grid is periodic (true) or not (false) in each dimension
<code>int reorder,</code>	<code>reorder:</code>	in	ranking may be reordered (true) or not (false) (logical)
<code>MPI_Comm *comm_cart</code>	<code>comm_cart:</code>	out	communicator with new cartesian topology (handle)
<code>);</code>			

# MPI\_Cart\_coords

## Get local PE coordinates in the new cartesian grid

```
int MPI_Cart_coords(  
    MPI_Comm comm,  
    int rank,  
    int maxdims,  
    int *coords  
);
```

Parameter	i/o	Definition
comm:	in	communicator with cartesian structure (handle)
rank:	in	rank of a process within group of comm (integer)
maxdims:	in	length of vector coords in the calling program (integer)
coords:	out	integer array (of size ndims) containing the Cartesian coordinates of specified process (integer)



# MPI\_Cart\_sub

## Partitions a communicator into subgroups which form lower-dimensional cartesian subgrids

```
int MPI_Cart_sub(  
    MPI_Comm comm,  
    int *free_coords,  
    MPI_Comm *newcomm  
);
```

Parameter	i/o	Definition
comm:	in	communicator with cartesian structure (handle)
free_coords:	in	the <i>i</i> th entry of free_coords specifies whether the <i>i</i> th dimension is kept in the subgrid (true) or is dropped (false) (logical vector)
newcomm:	out	communicator containing the subgrid that includes the calling process (handle)

# MPI\_Cart\_shift

Returns the shifted source and destination ranks, given a shift direction and amount.

```
int MPI_Cart_shift(  
    MPI_Comm comm,  
    int direction,  
    int displ,  
    int *source,  
    int *dest  
);
```

Parameter	i/o	Definition
comm:	in	communicator with cartesian structure (handle)
direction:	in	coordinate dimension of shift (integer)
displ:	in	displacement ( $i > 0$ : upwards shift, $i < 0$ : downwards shift) (integer)
source:	out	rank of source process (integer)
dest:	out	rank of destination process (integer)

## Example: *mpi-cart-1D.c*

```

/* mpi-cart-1d.c --
 *   creates 1D cartesian topology
 *
 *   Written by Mary Thomas
 *   - Updated Mar, 2015
 */
#include <stdio.h>
#include "mpi.h"
#include <math.h>

main(int argc, char *argv[]) {
    int    ndims=1;
    int    p;
    int    my_rank;
    MPI_Comm comm1D;
    int    dims[ndims], coord[ndims];
    int    wrap_around[ndims];
    int    reorder;
    int    my_cart_rank;
    int    ierr;
    int    nrows, ncols;

    /* start up initial MPI environment */
    MPI_Init(&argc, &argv);
    MPI_Comm_size(MPI_COMM_WORLD, &p);
    MPI_Comm_rank(MPI_COMM_WORLD, &my_rank);

    dims[0]=0;

    /* create cartesian topology for processes */
    MPI_Dims_create(p, ndims, dims);
    if( my_rank == 0 )
        printf("PW[%d]/[%d%]: PEdims = [%d] \n",
              my_rank,p,dims[0]);

    /* create cartesian mapping */
    wrap_around[0] = 0; // set periodicity .false.
    reorder = 1;
    ierr =0;
    ierr = MPI_Cart_create(MPI_COMM_WORLD, ndims, dims,
                          wrap_around, reorder, &comm1D);
    if(ierr != 0) printf("ERROR[%d] creating CART\n",ierr);

    /* find my coordinates in the cartesian communicator group */
    MPI_Cart_coords(comm1D, my_rank, ndims, coord);

    /* use my coordinates to find my rank in cartesian group*/
    MPI_Cart_rank(comm1D, coord, &my_cart_rank);

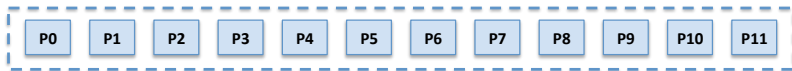
    printf("PW[%d]: my_cart_rank PCM[%d], my coords = (%d)\n",
          my_rank, my_cart_rank, coord[0]);

    MPI_Comm_free(&comm1D);

    MPI_Finalize();
} /* main */

```

## OUTPUT: *mpi-cart-1D.c*



```
[comm] %mpirun -np 12 ./mpi-cart-1d
```

```
PW[0]/[12]: PEdims = [12]
PW[0]: my_cart_rank PCM[0], my coords = (0)
PW[1]: my_cart_rank PCM[1], my coords = (1)
PW[2]: my_cart_rank PCM[2], my coords = (2)
PW[3]: my_cart_rank PCM[3], my coords = (3)
PW[4]: my_cart_rank PCM[4], my coords = (4)
PW[6]: my_cart_rank PCM[6], my coords = (6)
PW[7]: my_cart_rank PCM[7], my coords = (7)
PW[5]: my_cart_rank PCM[5], my coords = (5)
PW[8]: my_cart_rank PCM[8], my coords = (8)
PW[9]: my_cart_rank PCM[9], my coords = (9)
PW[10]: my_cart_rank PCM[10], my coords = (10)
PW[11]: my_cart_rank PCM[11], my coords = (11)
```

## Example: *mpi-cart-2D.c*

```

/* mpi-cart-2D.c -- test basic -cartesian functions
 * Written by Mary Thomas- Updated Mar, 2015
 * Based loosely on code from Pacheco'97,
 *     Chap 7, pp. 121 & ff in PPMPI */
#include <stdio.h>
#include "mpi.h"
#include <math.h>

main(int argc, char *argv[]) {
    int    ndims=2,ierr;
    int    p,my_rank,my_cart_rank;
    MPI_Comm comm2D;
    int    dims[ndims],coord[ndims];
    int    wrap_around[ndims];
    int    reorder,nrows,ncols;

    /* start up initial MPI environment */
    MPI_Init(&argc, &argv);
    MPI_Comm_size(MPI_COMM_WORLD, &p);
    MPI_Comm_rank(MPI_COMM_WORLD, &my_rank);

    /* process command line arguments*/
    if (argc == 3) {
        nrows = atoi(argv[1]); ncols = atoi(argv[2]);
        dims[0] = nrows; /* number of rows */
        dims[1] = ncols; /* number of columns */
        if( (nrows*ncols) != p) {
            if( my_rank ==0)
                printf("ERROR: nrows*ncols=%d * %d = %d != p\n",
                       nrows, ncols, nrows*ncols,p);

            MPI_Finalize();
            exit(0);
        }
    }
    else {
        nrows=ncols=(int)sqrt(p);
        dims[0]=dims[1]=0;
    }

    /* create cartesian topology for processes */
    MPI_Dims_create(p, ndims, dims);
    if( my_rank == 0 )
        printf("PW[%d]/[%d]: PEdims = [%d x %d] \n",
              my_rank,p,dims[0],dims[1]);

    /* create cartesian mapping */
    wrap_around[0] = wrap_around[1] = 0; // set periodicity
    reorder = 1;
    ierr = 0;
    ierr = MPI_Cart_create(MPI_COMM_WORLD, ndims, dims,
                          wrap_around, reorder, &comm2D);
    if(ierr != 0) printf("ERROR[%d] creating CART\n",ierr);

    /* find my coordinates in the cartesian communicator group */
    MPI_Cart_coords(comm2D, my_rank, ndims, coord);

    /* use my coords to find my rank in cartesian group*/
    MPI_Cart_rank(comm2D, coord, &my_cart_rank);

    printf("PW[%d]: my_cart_rank PCM[%d], my coords = (%d,%d)\n",
          my_rank, my_cart_rank, coord[0], coord[1]);

    MPI_Comm_free(comm2D);

    MPI_Finalize();
} /* main */

```

## OUTPUT: *mpi-cart-2D.c*: PE[4x3] topology (using default MPI PE arrangement)

```
[comms]% mpirun -np 12 ./mpi-cart-2d
```

```
PW[0]/[12]: PEdims = [4 x 3]
```

```
PW[0]: my_cart_rank PCM[0], my coords = (0,0)
```

```
PW[1]: my_cart_rank PCM[1], my coords = (0,1)
```

```
PW[2]: my_cart_rank PCM[2], my coords = (0,2)
```

```
-----  
PW[3]: my_cart_rank PCM[3], my coords = (1,0)
```

```
PW[4]: my_cart_rank PCM[4], my coords = (1,1)
```

```
PW[5]: my_cart_rank PCM[5], my coords = (1,2)
```

```
-----  
PW[6]: my_cart_rank PCM[6], my coords = (2,0)
```

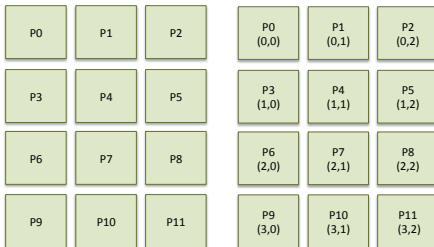
```
PW[7]: my_cart_rank PCM[7], my coords = (2,1)
```

```
PW[8]: my_cart_rank PCM[8], my coords = (2,2)
```

```
-----  
PW[9]: my_cart_rank PCM[9], my coords = (3,0)
```

```
PW[10]: my_cart_rank PCM[10], my coords = (3,1)
```

```
PW[11]: my_cart_rank PCM[11], my coords = (3,2)
```



## OUTPUT: *mpi-cart-2D.c*

### PE[3x4] topology (using command line arguments for nrows, ncols)

```
[comms]% mpirun -np 12 ./mpi-cart-2d 3 4
```

```
PW[0]/[12]: PEdims = [3 x 4]
```

```
PW[0]: my_cart_rank PCM[0], my coords = (0,0)
```

```
PW[1]: my_cart_rank PCM[1], my coords = (0,1)
```

```
PW[2]: my_cart_rank PCM[2], my coords = (0,2)
```

```
PW[3]: my_cart_rank PCM[3], my coords = (0,3)
```

```
-----
```

```
PW[4]: my_cart_rank PCM[4], my coords = (1,0)
```

```
PW[5]: my_cart_rank PCM[5], my coords = (1,1)
```

```
PW[6]: my_cart_rank PCM[6], my coords = (1,2)
```

```
PW[7]: my_cart_rank PCM[7], my coords = (1,3)
```

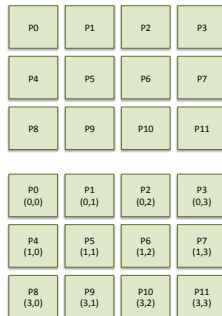
```
-----
```

```
PW[8]: my_cart_rank PCM[8], my coords = (2,0)
```

```
PW[9]: my_cart_rank PCM[9], my coords = (2,1)
```

```
PW[10]: my_cart_rank PCM[10], my coords = (2,2)
```

```
PW[11]: my_cart_rank PCM[11], my coords = (2,3)
```



## Example: *mpi-cart-1D-get-nbrs.c* (1/2)

```
/* mpi-cart-1D-get-nbrs.c -- finds the neighbors in a cartesian communicator
 *
 * Written by Mary Thomas
 *   - Updated Mar, 2015
 */
#include "mpi.h"
#include <stdio.h>
int main( int argc, char *argv[] ) {
    int errs = 0, ndims=1, size, rank, source, dest;
    int dims[ndims], periods[ndims];
    MPI_Comm comm1D;

    MPI_Init( &argc, &argv );
    MPI_Comm_size( MPI_COMM_WORLD, &size );
    MPI_Comm_rank( MPI_COMM_WORLD, &rank );

    /******
    /* Create periodic shift */
    /******
    dims[0] = size; /* processor dimensions */
    periods[0] = 1; /* periodic shift is .true. */

    /* create cartesian topology for processes */
    MPI_Dims_create(size, ndims, dims);
    if ( rank == 0 )
        printf("PW[%d]/[%d]: NDims=%d, PEDims = [%d] \n",rank,size,ndims,dims[0]);

    /* create cartesian mapping */
    MPI_Cart_create( MPI_COMM_WORLD, ndims, dims, periods, 0, &comm1D );

    MPI_Cart_shift( comm1D, 0, 1, &source, &dest );
    printf( "P[%d]: peri: shift 1: src[%d] P[%d] dest [%d] \n", rank,source,rank,dest );fflush(stdout);

    MPI_Cart_shift( comm1D, 0, 0, &source, &dest );
    printf( "P[%d]: peri: shift 0: src[%d] P[%d] dest [%d] \n", rank,source,rank,dest );fflush(stdout);

    MPI_Cart_shift( comm1D, 0, -1, &source, &dest );
    printf( "P[%d]: peri: shift -1: src[%d] P[%d] dest [%d] \n", rank,source,rank,dest );fflush(stdout);
```



Example: *mpi-cart-1D-get-nbrs.c* (2/2)

```
/* Create non-periodic shift */
/* Create non-periodic shift */
/* Create non-periodic shift */
if(rank == 0 ) printf("non-periodic next \n");
MPI_Comm_free( &comm1D );

periods[0] = 1; /* periodic shift is .false. */

MPI_Cart_create( MPI_COMM_WORLD, 1, dims, periods, 0, &comm1D );
MPI_Cart_shift( comm1D, 0, 1, &source, &dest );
printf( "P[%d]: nonp: shift 1: src[%d] P[%d] dest [%d] \n", rank,source,rank,dest );fflush(stdout);

MPI_Cart_shift( comm1D, 0, 0, &source, &dest );
printf( "P[%d]: nonp: shift 0: src[%d] P[%d] dest [%d] \n", rank,source,rank,dest );fflush(stdout);

MPI_Cart_shift( comm1D, 0, -1, &source, &dest );
printf( "P[%d]: nonp: shift -1: src[%d] P[%d] dest [%d] \n", rank,source,rank,dest );fflush(stdout);

MPI_Comm_free( &comm1D );

MPI_Finalize();
return 0;
}
```

OUTPUT: *mpi-cart-1D-get-nbrs*

```
[comms]% mpirun -np 4 ./mpi-cart-1D-get-nbrs | sort
```

```
PW[0]/[4]: NDims=1, PEdims = [4]
```

```
-----
P[0]: peri: shift -1: src[1] P[0] dest[7]
P[0]: peri: shift 0: src[0] P[0] dest[0]
P[0]: peri: shift 1: src[7] P[0] dest[1]
-----
```

```
P[1]: peri: shift -1: src[2] P[1] dest[0]
P[1]: peri: shift 0: src[1] P[1] dest[1]
P[1]: peri: shift 1: src[0] P[1] dest[2]
-----
```

```
P[2]: peri: shift -1: src[3] P[2] dest[1]
P[2]: peri: shift 0: src[2] P[2] dest[2]
P[2]: peri: shift 1: src[1] P[2] dest[3]
-----
```

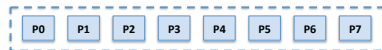
```
P[3]: peri: shift -1: src[4] P[3] dest[2]
P[3]: peri: shift 0: src[3] P[3] dest[3]
P[3]: peri: shift 1: src[2] P[3] dest[4]
-----
```

```
P[4]: peri: shift -1: src[5] P[4] dest[3]
P[4]: peri: shift 0: src[4] P[4] dest[4]
P[4]: peri: shift 1: src[3] P[4] dest[5]
-----
```

```
P[5]: peri: shift -1: src[6] P[5] dest[4]
P[5]: peri: shift 0: src[5] P[5] dest[5]
P[5]: peri: shift 1: src[4] P[5] dest[6]
-----
```

```
P[6]: peri: shift -1: src[7] P[6] dest[5]
P[6]: peri: shift 0: src[6] P[6] dest[6]
P[6]: peri: shift 1: src[5] P[6] dest[7]
-----
```

```
P[7]: peri: shift -1: src[0] P[7] dest[6]
P[7]: peri: shift 0: src[7] P[7] dest[7]
P[7]: peri: shift 1: src[6] P[7] dest[0]
-----
```



```
-----
P[0]: nonp: shift 1: src[-1] P[0] dest[1]
P[0]: nonp: shift 0: src[0] P[0] dest[0]
P[0]: nonp: shift -1: src[1] P[0] dest[-1]
-----
```

```
P[1]: nonp: shift 1: src[0] P[1] dest[2]
P[1]: nonp: shift 0: src[1] P[1] dest[1]
P[1]: nonp: shift -1: src[2] P[1] dest[0]
-----
```

```
P[2]: nonp: shift 1: src[1] P[2] dest[3]
P[2]: nonp: shift 0: src[2] P[2] dest[2]
P[2]: nonp: shift -1: src[3] P[2] dest[1]
-----
```

```
P[3]: nonp: shift 1: src[2] P[3] dest[4]
P[3]: nonp: shift 0: src[3] P[3] dest[3]
P[3]: nonp: shift -1: src[4] P[3] dest[2]
-----
```

```
P[4]: nonp: shift 1: src[3] P[4] dest[5]
P[4]: nonp: shift 0: src[4] P[4] dest[4]
P[4]: nonp: shift -1: src[5] P[4] dest[3]
-----
```

```
P[5]: nonp: shift 1: src[4] P[5] dest[6]
P[5]: nonp: shift 0: src[5] P[5] dest[5]
P[5]: nonp: shift -1: src[6] P[5] dest[4]
-----
```

```
P[6]: nonp: shift 1: src[5] P[6] dest[7]
P[6]: nonp: shift 0: src[6] P[6] dest[6]
P[6]: nonp: shift -1: src[7] P[6] dest[5]
-----
```

```
P[7]: nonp: shift 1: src[6] P[7] dest[-1]
P[7]: nonp: shift 0: src[7] P[7] dest[7]
P[7]: nonp: shift -1: src[-1] P[7] dest[6]
-----
```

## Example: *mpi-cart-2D-get-nbrs.c* (1/2)

```
/* mpi-cart-get-nbrs.c -- gets the neighbors in a cartesian communicator
 * Written by Mary Thomas
 *       - Updated Mar, 2015
 */
#include <stdio.h>
#include "mpi.h"
#include <math.h>
#define NBRILO 10
#define NBRIHI 11
#define NBRJLO 12
#define NBRJHI 13
#define SHIFT_ROW 0
#define SHIFT_COL 1
#define DISP 1
int main(int argc, char *argv[]) {
    int ndims=2, size, my_rank, reorder, my_cart_rank, ierr, errs, nrows, ncols, source, dest, nbr_i_lo, nbr_i_hi;
    MPI_Comm comm2D;
    int dims[ndims], coord[ndims];
    int wrap_around[ndims];

    /* start up initial MPI environment */
    MPI_Init(&argc, &argv);
    MPI_Comm_size(MPI_COMM_WORLD, &size);
    MPI_Comm_rank(MPI_COMM_WORLD, &my_rank);

    /* process command line arguments*/
    if (argc == 3) {
        nrows = atoi (argv[1]);
        ncols = atoi (argv[2]);
        dims[0] = nrows; /* number of rows */
        dims[1] = ncols; /* number of columns */
        if ( (nrows*ncols) != size) {
            if (my_rank==0) printf("ERROR: nrows*ncols)=%d * %d = %d != size\n", nrows, ncols, nrows*ncols, size);
            MPI_Finalize(); exit(0);
        }
    }
    else {
        nrows=ncols=(int)sqrt(size);
        dims[0]=dims[1]=0;
    }
}
```

Example: *mpi-cart-2D-get-nbrs.c* (2/2)

```
/* create cartesian topology for processes */
MPI_Dims_create(size, ndims, dims);
if(my_rank==0)
    printf("PW[%d], CommSz[%d]: PEdims = [%d x %d] \n",my_rank,size,dims[0],dims[1]);

/* create cartesian mapping */
wrap_around[0] = wrap_around[1] = 0; /* periodic shift is .false. */
reorder = 1;
ierr = 0;
ierr = MPI_Cart_create(MPI_COMM_WORLD, ndims, dims,
                      wrap_around, reorder, &comm2D);
if(ierr != 0) printf("ERROR[%d] creating CART\n",ierr);

/* find my coordinates in the cartesian communicator group */
MPI_Cart_coords(comm2D, my_rank, ndims, coord);

/* use my cartesian coordinates to find my rank in cartesian group*/
MPI_Cart_rank(comm2D, coord, &my_cart_rank);

/* get my neighbors; axis is coordinate dimension of shift */
/* axis=0 ==> shift along the rows: P[my_row-1]: P[me] : P[my_row+1] */
/* axis=1 ==> shift along the columns P[my_col-1]: P[me] : P[my_col+1] */
MPI_Cart_shift( comm2D, SHIFT_ROW, DISP, &nbr_i_lo, &nbr_i_hi );
MPI_Cart_shift( comm2D, SHIFT_COL, DISP, &nbr_j_lo, &nbr_j_hi );
printf( "PW[%2d] Coord(%d,%d): SHIFT_DIM[%d], Shift=%d: nbr_lo[%2d] P[%2d] nbr_hi[%2d] \n",
        my_rank, coord[0], coord[1],SHIFT_ROW, DISP,nbr_i_lo ,my_rank,nbr_i_hi );
printf( "PW[%2d] Coord(%d,%d): SHIFT_DIM[%d], Shift=%d: nbr_lo[%2d] P[%2d] nbr_hi[%2d] \n",
        my_rank, coord[0], coord[1],SHIFT_COL, DISP,nbr_j_lo ,my_rank,nbr_j_hi );
fflush(stdout);

MPI_Comm_free( &comm2D );

MPI_Finalize();
}
```

## OUTPUT:: *mpi-cart-2D-get-nbrs*: PE[4 x 3] topology using default PE dimensions.

```
[comms]% mpirun -np 12 ./mpi-cart-2D-get-nbrs | sort
```

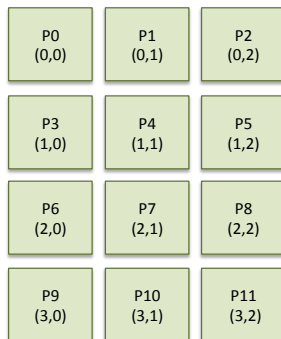
```
PW[0], CommSz[12]: PEdims = [4 x 3]
```

```
-----
PW[ 0] C(0,0): SHIFT_DIM[1], Shift=1:  nbr_lo[-1] P[ 0]  nbr_hi[ 1]
PW[ 0] C(0,0): SHIFT_DIM[0], Shift=1:  nbr_lo[-1] P[ 0]  nbr_hi[ 3]
PW[ 1] C(0,1): SHIFT_DIM[1], Shift=1:  nbr_lo[ 0] P[ 1]  nbr_hi[ 2]
PW[ 1] C(0,1): SHIFT_DIM[0], Shift=1:  nbr_lo[-1] P[ 1]  nbr_hi[ 4]
PW[ 2] C(0,2): SHIFT_DIM[1], Shift=1:  nbr_lo[ 1] P[ 2]  nbr_hi[-1]
PW[ 2] C(0,2): SHIFT_DIM[0], Shift=1:  nbr_lo[-1] P[ 2]  nbr_hi[ 5]
-----
```

```
PW[ 3] C(1,0): SHIFT_DIM[1], Shift=1:  nbr_lo[-1] P[ 3]  nbr_hi[ 4]
PW[ 3] C(1,0): SHIFT_DIM[0], Shift=1:  nbr_lo[ 0] P[ 3]  nbr_hi[ 6]
PW[ 4] C(1,1): SHIFT_DIM[1], Shift=1:  nbr_lo[ 3] P[ 4]  nbr_hi[ 5]
PW[ 4] C(1,1): SHIFT_DIM[0], Shift=1:  nbr_lo[ 1] P[ 4]  nbr_hi[ 7]
PW[ 5] C(1,2): SHIFT_DIM[1], Shift=1:  nbr_lo[ 4] P[ 5]  nbr_hi[-1]
PW[ 5] C(1,2): SHIFT_DIM[0], Shift=1:  nbr_lo[ 2] P[ 5]  nbr_hi[ 8]
-----
```

```
PW[ 6] C(2,0): SHIFT_DIM[1], Shift=1:  nbr_lo[-1] P[ 6]  nbr_hi[ 7]
PW[ 6] C(2,0): SHIFT_DIM[0], Shift=1:  nbr_lo[ 3] P[ 6]  nbr_hi[ 9]
PW[ 7] C(2,1): SHIFT_DIM[1], Shift=1:  nbr_lo[ 6] P[ 7]  nbr_hi[ 8]
PW[ 7] C(2,1): SHIFT_DIM[0], Shift=1:  nbr_lo[ 4] P[ 7]  nbr_hi[10]
PW[ 8] C(2,2): SHIFT_DIM[1], Shift=1:  nbr_lo[ 7] P[ 8]  nbr_hi[-1]
PW[ 8] C(2,2): SHIFT_DIM[0], Shift=1:  nbr_lo[ 5] P[ 8]  nbr_hi[11]
-----
```

```
PW[ 9] C(3,0): SHIFT_DIM[1], Shift=1:  nbr_lo[-1] P[ 9]  nbr_hi[10]
PW[ 9] C(3,0): SHIFT_DIM[0], Shift=1:  nbr_lo[ 6] P[ 9]  nbr_hi[-1]
PW[10] C(3,1): SHIFT_DIM[1], Shift=1:  nbr_lo[ 9] P[10]  nbr_hi[11]
PW[10] C(3,1): SHIFT_DIM[0], Shift=1:  nbr_lo[ 7] P[10]  nbr_hi[-1]
PW[11] C(3,2): SHIFT_DIM[1], Shift=1:  nbr_lo[10] P[11]  nbr_hi[-1]
PW[11] C(3,2): SHIFT_DIM[0], Shift=1:  nbr_lo[ 8] P[11]  nbr_hi[-1]
-----
```



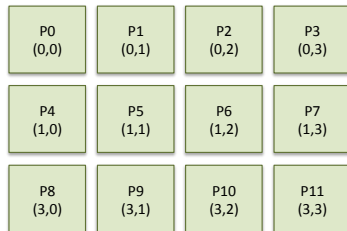
## OUTPUT:: *mpi-cart-2D-get-nbrs*: PE[3 x 4] topology using default PE dimensions.

```
[comms]% mpirun -np 12 ./mpi-cart-2D-get-nbrs | sort
PW[0], CommSz[12]: PEdims = [3 x 4]
```

```
-----
PW[ 0] C(0,0): SHIFT_DIM[0], Shift=1:  nbr_lo[-1] P[ 0]  nbr_hi[ 3]
PW[ 0] C(0,0): SHIFT_DIM[1], Shift=1:  nbr_lo[-1] P[ 0]  nbr_hi[ 1]
PW[ 1] C(0,1): SHIFT_DIM[0], Shift=1:  nbr_lo[-1] P[ 1]  nbr_hi[ 4]
PW[ 1] C(0,1): SHIFT_DIM[1], Shift=1:  nbr_lo[ 0] P[ 1]  nbr_hi[ 2]
PW[ 2] C(0,2): SHIFT_DIM[0], Shift=1:  nbr_lo[-1] P[ 2]  nbr_hi[ 5]
PW[ 2] C(0,2): SHIFT_DIM[1], Shift=1:  nbr_lo[ 1] P[ 2]  nbr_hi[-1]
```

```
-----
PW[ 3] C(1,0): SHIFT_DIM[0], Shift=1:  nbr_lo[ 0] P[ 3]  nbr_hi[ 6]
PW[ 3] C(1,0): SHIFT_DIM[1], Shift=1:  nbr_lo[-1] P[ 3]  nbr_hi[ 4]
PW[ 4] C(1,1): SHIFT_DIM[0], Shift=1:  nbr_lo[ 1] P[ 4]  nbr_hi[ 7]
PW[ 4] C(1,1): SHIFT_DIM[1], Shift=1:  nbr_lo[ 3] P[ 4]  nbr_hi[ 5]
PW[ 5] C(1,2): SHIFT_DIM[0], Shift=1:  nbr_lo[ 2] P[ 5]  nbr_hi[ 8]
PW[ 5] C(1,2): SHIFT_DIM[1], Shift=1:  nbr_lo[ 4] P[ 5]  nbr_hi[-1]
```

```
-----
PW[ 6] C(2,0): SHIFT_DIM[0], Shift=1:  nbr_lo[ 3] P[ 6]  nbr_hi[-1]
PW[ 6] C(2,0): SHIFT_DIM[1], Shift=1:  nbr_lo[-1] P[ 6]  nbr_hi[ 7]
PW[ 7] C(2,1): SHIFT_DIM[0], Shift=1:  nbr_lo[ 4] P[ 7]  nbr_hi[-1]
PW[ 7] C(2,1): SHIFT_DIM[1], Shift=1:  nbr_lo[ 6] P[ 7]  nbr_hi[ 8]
PW[ 8] C(2,2): SHIFT_DIM[0], Shift=1:  nbr_lo[ 5] P[ 8]  nbr_hi[-1]
PW[ 8] C(2,2): SHIFT_DIM[1], Shift=1:  nbr_lo[ 7] P[ 8]  nbr_hi[-1]
-----
```



## Example: *mpi-cart-2D-row.c* (1/4)

```
/* mpi-cart-2D-row.c --
 *   creates a 1D row cartesian communicator
 *
 * Written by Mary Thomas
 *   - Updated Mar, 2015
 *
 * Based loosely on code from Pacheco'97,
 *   Chap 7, PPMPI
 */
#include <stdio.h>
#include "mpi.h"
#include <math.h>

main(int argc, char *argv[]) {
    int    ndims=2;
    int    p;
    int    my_rank;
    int    dims[ndims],coord[ndims];
    int    wrap_around[ndims];
    int    reorder;
    int    my_cart_rank;
    int    ierr;
    int    nrows, ncols;
    char   name[200], nameout[200], rname[100];
    int    cnt, rlen;
    MPI_Comm comm2D;

    /* for row split */
    int    my_row_rank;
    int    free_coords[ndims];
    int    row_coord[ndims];
    int    row_val;
    int    row_sum=0, row_root;
    MPI_Comm comm1D_row;
```

## Example: *mpi-cart-2D-row.c* (2/4)

```
/* start up initial MPI environment: MPI_COMM_WORLD */
/*****/
MPI_Init(&argc, &argv);
MPI_Comm_size(MPI_COMM_WORLD, &p);
MPI_Comm_rank(MPI_COMM_WORLD, &my_rank);
/* turn on error handling */
MPI_Errhandler_set(MPI_COMM_WORLD, MPI_ERRORS_RETURN);

/* get the name of communicator */
nameout[0] = 0;
MPI_Comm_get_name( MPI_COMM_WORLD, nameout, &rlen );
if(my_rank == 0) printf( "Name of comm world is: %s\n", nameout );
fflush(stdout);

/* process command line arguments*/
if (argc == 3) {
    nrows = atoi (argv[1]);
    ncols = atoi (argv[2]);
    dims[0] = nrows; /* number of rows */
    dims[1] = ncols; /* number of columns */
    if( (nrows*ncols) != p) {
        if( my_rank ==0) printf("ERROR: nrows*ncols=%d * %d = %d != p\n",
                                nrows, ncols, nrows*ncols,p);
        MPI_Finalize();
        exit(0);
    }
} else {
    nrows=ncols=(int)sqrt(p);
    dims[0]=dims[1]=0;
}
```



## Example: *mpi-cart-2D-row.c* (3/4)

```
/* create a 2D cartesian communicator: comm2D */
/*****
/* set dimensions for cartesian topology for processes */
MPI_Dims_create(p, ndims, dims);
if( my_rank == 0 )
    printf("PW[%d]/[%d%]: PEdims = [%d x %d] \n",my_rank,p,dims[0],dims[1]);

/* create cartesian mapping */
wrap_around[0] = wrap_around[1] = 0; // set periodicity
reorder = 1;
ierr = 0;
ierr = MPI_Cart_create(MPI_COMM_WORLD, ndims, dims,
                      wrap_around, reorder, &comm2D);
if(ierr != 0) printf("ERROR[%d] creating CART\n",ierr);

/* set the name of cartesian communicator */
strcpy( name, "comm2D" );
MPI_Comm_set_name( comm2D, name );
nameout[0] = 0;

/* get the name of communicator */
MPI_Comm_get_name( comm2D, nameout, &rlen );
if(my_rank == 0) printf( "Name of comm world is: %s\n", nameout );
fflush(stdout);

/* find my coordinates in the cartesian communicator group */
MPI_Cart_coords(comm2D, my_rank, ndims, coord);

/* use my cartesian coordinates to find my rank in cartesian group*/
MPI_Cart_rank(comm2D, coord, &my_cart_rank);
```

## Example: *mpi-cart-2D-row.c* (4/4)

```

/*****
/* split comm2D into a 1D row-based communicator: comm1D_row */
/*****
free_coords[0] = 0; /* rows */;      free_coords[1] = 1; /* cols */
MPI_Cart_sub(comm2D, free_coords, &comm1D_row);

/* get my_row_rank in my comm1D_row group */
MPI_Comm_rank(comm1D_row, &my_row_rank);

/* use my_row_rank to find my coordinates in my comm1D_row group */
MPI_Cart_coords(comm1D_row, my_row_rank, 1, &row_coord);

/* set the name of cartesian communicator */
row_root=-999;
if(coord[1] == 0) row_root = my_rank; /* use rows root rank for ID of row */
MPI_Bcast(&row_root, 1, MPI_INT, 0, comm1D_row);

/* set the name of cartesian communicator and build a unique name for it */
sprintf(rname, "%d", row_root);
strcpy( name, "comm1D_row"); strcat( name, "_"); strcat( name, rname);
MPI_Comm_set_name( comm1D_row, name );

/* get the name of communicator */
MPI_Comm_get_name( comm1D_row, nameout, &rlen );

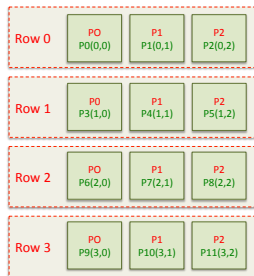
/* test row com: row_sum processor ranks across rows */
if (coord[1] == 0)
    row_val = coord[0];
else
    row_val = -1;
MPI_Bcast(&row_val, 1, MPI_INT, 0, comm1D_row);
MPI_Reduce(&my_rank, &row_sum, 1, MPI_INT, MPI_SUM, 0, comm1D_row);
MPI_Bcast(&row_sum, 1, MPI_INT, 0, comm1D_row);
printf("PW[%d]: PCM[%d%]: C(%d,%d), RowComm: Root PW[ %d], Name=%s,RSum=%d \n",
        my_rank, my_row_rank , coord[0], coord[1], row_root, nameout,row_sum);

MPI_Comm_free(comm2D);(comm1D_row);
MPI_Finalize();
} /* main */

```

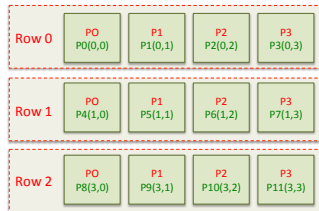
## OUTPUT:: *mpi-cart-2D-row*: PE[4x3] topology, MPI defined PE dims.

```
[comms]% mpirun -np 12 ./mpi-cart-2D-row | sort
Name of comm world is: MPI_COMM_WORLD; Name of comm world is: comm2D
PW[0]/[12]: PEdims = [4 x 3]
-----
PW[0],PWC(0,0)::RowComm::PC[0],CC(0),RootPW[0],Name=comm1D_row_0,RSum=3
PW[1],PWC(0,1)::RowComm::PC[1],CC(1),RootPW[0],Name=comm1D_row_0,RSum=3
PW[2],PWC(0,2)::RowComm::PC[2],CC(2),RootPW[0],Name=comm1D_row_0,RSum=3
-----
PW[3],PWC(1,0)::RowComm::PC[0],CC(0),RootPW[3],Name=comm1D_row_3,RSum=12
PW[4],PWC(1,1)::RowComm::PC[1],CC(1),RootPW[3],Name=comm1D_row_3,RSum=12
PW[5],PWC(1,2)::RowComm::PC[2],CC(2),RootPW[3],Name=comm1D_row_3,RSum=12
-----
PW[6],PWC(2,0)::RowComm::PC[0],CC(0),RootPW[6],Name=comm1D_row_6,RSum=21
PW[7],PWC(2,1)::RowComm::PC[1],CC(1),RootPW[6],Name=comm1D_row_6,RSum=21
PW[8],PWC(2,2)::RowComm::PC[2],CC(2),RootPW[6],Name=comm1D_row_6,RSum=21
-----
PW[9], PWC(3,0)::RowComm::PC[0],CC(0),RootPW[9],Name=comm1D_row_9,RSum=30
PW[10],PWC(3,1)::RowComm::PC[1],CC(1),RootPW[9],Name=comm1D_row_9,RSum=30
PW[11],PWC(3,2)::RowComm::PC[2],CC(2),RootPW[9],Name=comm1D_row_9,RSum=30
-----
```



## OUTPUT:: *mpi-cart-2D-row*: PE[3x4] topology, User defined PE dims.

```
[comms]% % mpirun -np 12 ./mpi-cart-2D-row 3 4
Name of comm world is: MPI_COMM_WORLD; Name of commID world is: comm2D
PW[0]/[12]: PEdims = [3 x 4]
-----
PW[0],PWC(0,0)::RowComm::PC[0],CC(0),RootPW[0],Name=comm1D_row_0,RSum=6
PW[1],PWC(0,1)::RowComm::PC[1],CC(1),RootPW[0],Name=comm1D_row_0,RSum=6
PW[2],PWC(0,2)::RowComm::PC[2],CC(2),RootPW[0],Name=comm1D_row_0,RSum=6
PW[3],PWC(0,3)::RowComm::PC[3],CC(3),RootPW[0],Name=comm1D_row_0,RSum=6
-----
PW[4],PWC(1,0)::RowComm::PC[0],CC(0),RootPW[4],Name=comm1D_row_4,RSum=22
PW[5],PWC(1,1)::RowComm::PC[1],CC(1),RootPW[4],Name=comm1D_row_4,RSum=22
PW[6],PWC(1,2)::RowComm::PC[2],CC(2),RootPW[4],Name=comm1D_row_4,RSum=22
PW[7],PWC(1,3)::RowComm::PC[3],CC(3),RootPW[4],Name=comm1D_row_4,RSum=22
-----
PW[8], PWC(2,0)::RowComm::PC[0],CC(0),RootPW[8],Name=comm1D_row_8,RSum=38
PW[9], PWC(2,1)::RowComm::PC[1],CC(1),RootPW[8],Name=comm1D_row_8,RSum=38
PW[10],PWC(2,2)::RowComm::PC[2],CC(2),RootPW[8],Name=comm1D_row_8,RSum=38
PW[11],PWC(2,3)::RowComm::PC[3],CC(3),RootPW[8],Name=comm1D_row_8,RSum=38
-----
```



## Example: *mpi-cart-2D-col.c* (1/4)

```
/* mpi-cart-2D-col.c --
 *   creates a 1D column cartesian communicator
 *
 * Written by Mary Thomas
 *   - Updated Mar, 2015
 *
 * Based loosely on code from Pacheco'97,
 *   Chap 7, PPMPI
 */
#include <stdio.h>
#include "mpi.h"
#include <math.h>

main(int argc, char *argv[]) {
    int    ndims=2;
    int    p;
    int    my_rank;
    int    dims[ndims], coord[ndims];
    int    wrap_around[ndims];
    int    reorder;
    int    my_cart_rank;
    int    ierr;
    int    nrows, ncols;
    char   name[200], nameout[200], rname[100];
    int    cnt, rlen;
    MPI_Comm comm2D;

    /* for col split */
    int    my_col_rank;
    int    free_coords[ndims];
    int    col_coord;
    int    col_val;
    int    col_sum=0, col_root;
    MPI_Comm comm1D_col;
```

Example: *mpi-cart-2D-col.c* (2/4)

```
/* start up initial MPI environment: MPI_COMM_WORLD */
/*****

MPI_Init(&argc, &argv);
MPI_Comm_size(MPI_COMM_WORLD, &p);
MPI_Comm_rank(MPI_COMM_WORLD, &my_rank);
/* turn on error handling */
MPI_Errhandler_set(MPI_COMM_WORLD, MPI_ERRORS_RETURN);

/* get the name of communicator */
nameout[0] = 0;
MPI_Comm_get_name( MPI_COMM_WORLD, nameout, &rlen );
if(my_rank == 0) printf( "Name of comm world is: %s\n", nameout );
fflush(stdout);

/* process command line arguments*/
if (argc == 3) {
    nrows = atoi (argv[1]);
    ncols = atoi (argv[2]);
    dims[0] = nrows; /* number of rows */
    dims[1] = ncols; /* number of columns */
    if( (nrows*ncols) != p) {
        if( my_rank ==0) printf("ERROR: nrows*ncols=%d * %d = %d != p\n",
                               nrows, ncols, nrows*ncols,p);
        MPI_Finalize();
        exit(0);
    }
} else {
    nrows=ncols=(int)sqrt(p);
    dims[0]=dims[1]=0;
}
}
```

Example: *mpi-cart-2D-col.c* (3/4)

```
/* create a 2D cartesian communicator: comm2D */
/* set dimensions for cartesian topology for processes */
MPI_Dims_create(p, ndims, dims);
if( my_rank == 0 )
    printf("PW[%d]/[%d%]: PEdims = [%d x %d] \n",my_rank,p,dims[0],dims[1]);

/* create cartesian mapping */
ierr =0;
wrap_around[0] = wrap_around[1] = 0; // set periodicity
reorder = 1;
ierr = MPI_Cart_create(MPI_COMM_WORLD, ndims, dims,
                      wrap_around, reorder, &comm2D);
if(ierr != 0) printf("ERROR[%d] creating CART\n",ierr);

/* set the name of cartesian communicator */
strcpy( name, "comm2D" );
MPI_Comm_set_name( comm2D, name );
nameout[0] = 0;

/* get the name of communicator */
MPI_Comm_get_name( comm2D, nameout, &rlen );
if(my_rank == 0) printf( "Name of comm world is: %s\n", nameout );
fflush(stdout);

/* find my coordinates in the cartesian communicator group */
MPI_Cart_coords(comm2D, my_rank, ndims, coord);

/* use my cartesian coordinates to find my rank in cartesian group*/
MPI_Cart_rank(comm2D, coord, &my_cart_rank);
```

Example: *mpi-cart-2D-col.c* (4/4)

```

/*****/
/* split comm2D into a 1D row-based communicator: comm1D_col */
/*****/
free_coords[0] = 1; /* rows: this *dimension* belongs to subgrid */
free_coords[1] = 0; /* cols */
MPI_Cart_sub(comm2D, free_coords, &comm1D_col);

/* use my PW cartesian coordinates to get my_col_rank in my row comm group */
MPI_Cart_rank(comm1D_col, coord, &my_col_rank);

/* use my_col_rank to find my coordinates in the COL cart. comm group */
MPI_Cart_coords(comm1D_col, my_col_rank, 1, &col_coord);

/* set the name of cartesian communicator */
col_root=-999;
if(coord[0] == 0) col_root = my_rank; /* use rows root rank for ID of row */
MPI_Bcast(&col_root, 1, MPI_INT, 0, comm1D_col);

/* set the name of cartesian communicator and build a unique name for it */
sprintf(rname, "%d", col_root);
strcpy( name, "comm1D_col"); strcat( name, "_"); strcat( name, rname);
MPI_Comm_set_name( comm1D_col, name );
nameout[0] = 0;

/* get the name of communicator */
MPI_Comm_get_name( comm1D_col, nameout, &rlen );

/* test row com: col_sum processor ranks across rows */
if (coord[0] == 0)
    col_val = coord[1];
else
    col_val = -1;
MPI_Bcast(&col_val, 1, MPI_INT, 0, comm1D_col);
MPI_Reduce(&my_rank, &col_sum, 1, MPI_INT, MPI_SUM, 0, comm1D_col);
MPI_Bcast(&col_sum, 1, MPI_INT, 0, comm1D_col);
printf("PW[%d],PWC(%d,%d)::ColComm:PC[%d],CC(%d),Root=%d,Name=%s,CSum=%d\n",
        my_rank,coord[0],coord[1],my_col_rank,col_coord,col_root, nameout,col_sum);
MPI_Comm_free(&comm1D_col);    MPI_Comm_free(&comm2D);
MPI_Finalize();
} /* main */

```



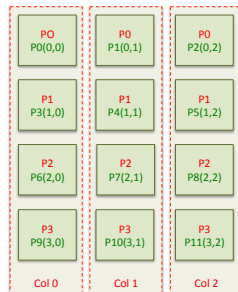
## OUTPUT:: *mpi-cart-2D-col*: PE[4x3] topology, MPI defined PE dims..

```
[comms]% % mpirun -np 12 ./mpi-cart-2D-col
Name of comm world is: MPI_COMM_WORLD
PW[0]/[12]: PEdims = [4 x 3]
Name of comm world is: comm2D
```

```
-----
PW[0], PWC(0,0)::ColComm::PC[0],CC(0),Root=0,Name=comm1D_col_0,CSum=18
PW[3], PWC(1,0)::ColComm::PC[1],CC(1),Root=0,Name=comm1D_col_0,CSum=18
PW[6], PWC(2,0)::ColComm::PC[2],CC(2),Root=0,Name=comm1D_col_0,CSum=18
PW[9], PWC(3,0)::ColComm::PC[3],CC(3),Root=0,Name=comm1D_col_0,CSum=18
```

```
-----
PW[1], PWC(0,1)::ColComm::PC[0],CC(0),Root=1,Name=comm1D_col_1,CSum=22
PW[4], PWC(1,1)::ColComm::PC[1],CC(1),Root=1,Name=comm1D_col_1,CSum=22
PW[7], PWC(2,1)::ColComm::PC[2],CC(2),Root=1,Name=comm1D_col_1,CSum=22
PW[10],PWC(3,1)::ColComm::PC[3],CC(3),Root=1,Name=comm1D_col_1,CSum=22
```

```
-----
PW[2], PWC(0,2)::ColComm::PC[0],CC(0),Root=2,Name=comm1D_col_2,CSum=26
PW[5], PWC(1,2)::ColComm::PC[1],CC(1),Root=2,Name=comm1D_col_2,CSum=26
PW[8], PWC(2,2)::ColComm::PC[2],CC(2),Root=2,Name=comm1D_col_2,CSum=26
PW[11],PWC(3,2)::ColComm::PC[3],CC(3),Root=2,Name=comm1D_col_2,CSum=26
-----
```



## OUTPUT:: *mpi-cart-2D-col*: PE[3x4] topology; User defined PE dims..

```
[comms]% mpirun -np 12 ./mpi-cart-2D-col 3 4
Name of comm world is: MPI_COMM_WORLD
PW[0]/[12]: PEdims = [3 x 4]
Name of comm world is: comm2D
-----
PW[0],PWC(0,0)::ColComm::PC[0],CC(0),Root=0,Name=comm1D_col_0,CSum=12
PW[4],PWC(1,0)::ColComm::PC[1],CC(1),Root=0,Name=comm1D_col_0,CSum=12
PW[8],PWC(2,0)::ColComm::PC[2],CC(2),Root=0,Name=comm1D_col_0,CSum=12
-----
PW[1],PWC(0,1)::ColComm::PC[0],CC(0),Root=1,Name=comm1D_col_1,CSum=15
PW[5],PWC(1,1)::ColComm::PC[1],CC(1),Root=1,Name=comm1D_col_1,CSum=15
PW[9],PWC(2,1)::ColComm::PC[2],CC(2),Root=1,Name=comm1D_col_1,CSum=15
-----
PW[2],PWC(0,2)::ColComm::PC[0],CC(0),Root=2,Name=comm1D_col_2,CSum=18
PW[6],PWC(1,2)::ColComm::PC[1],CC(1),Root=2,Name=comm1D_col_2,CSum=18
PW[10],PWC(2,2)::ColComm::PC[2],CC(2),Root=2,Name=comm1D_col_2,CSum=18
-----
PW[3],PWC(0,3)::ColComm::PC[0],CC(0),Root=3,Name=comm1D_col_3,CSum=21
PW[7],PWC(1,3)::ColComm::PC[1],CC(1),Root=3,Name=comm1D_col_3,CSum=21
PW[11],PWC(2,3)::ColComm::PC[2],CC(2),Root=3,Name=comm1D_col_3,CSum=21
-----
```



## Example: Pacheco top\_fcns.c

```
/* top_fcns.c -- test basic topology functions
 *
 * Input: none
 * Output: results of calls to various functions
 *   testing topology creation
 *
 * Algorithm:
 *   1. Build a 2-dimensional Cartesian communicator from
 *     MPI_Comm_world
 *   2. Print topology information for each process
 *   3. Use MPI_Cart_sub to build a communicator for each
 *     row of the Cartesian communicator
 *   4. Carry out a broadcast across each row communicator
 *   5. Print results of broadcast
 *   6. Use MPI_Cart_sub to build a communicator for each
 *     column of the Cartesian communicator
 *   7. Carry out a broadcast across each column communicator
 *   8. Print results of broadcast
 *
 * Note: Assumes the number of processes, p, is a perfect square
 *
 * See Chap 7, pp. 121 & ff in PPMPI
 */
#include <stdio.h>
#include "mpi.h"
#include <math.h>

main(int argc, char* argv[]) {
    int    p;
    int    my_rank;
    int    q;
    MPI_Comm grid_comm;
    int    dim_sizes[2];
    int    wrap_around[2];
    int    reorder = 1;
    int    coordinates[2];
    int    my_grid_rank;
    int    grid_rank;
    int    free_coords[2];
    MPI_Comm row_comm;
    MPI_Comm col_comm;
    int    row_test;
    int    col_test;

    MPI_Init(&argc, &argv);
    MPI_Comm_size(MPI_COMM_WORLD, &p);
    MPI_Comm_rank(MPI_COMM_WORLD, &my_rank);
```

## MPI Topology Functions - Pacheco' top\_fcns.c

```
q = (int) sqrt((double) p);

dim_sizes[0] = dim_sizes[1] = q;
wrap_around[0] = wrap_around[1] = 1;
MPI_Cart_create(MPI_COMM_WORLD, 2, dim_sizes,
               wrap_around, reorder, &grid_comm);

MPI_Comm_rank(grid_comm, &my_grid_rank);
MPI_Cart_coords(grid_comm, my_grid_rank, 2,
               coordinates);

MPI_Cart_rank(grid_comm, coordinates, &grid_rank);

printf("Process %d > my_grid_rank = %d,
       coords = (%d,%d), grid_rank = %d\n",
       my_rank, my_grid_rank, coordinates[0],
       coordinates[1], grid_rank);

free_coords[0] = 0;
free_coords[1] = 1;
MPI_Cart_sub(grid_comm, free_coords, &row_comm);
if (coordinates[1] == 0)
    row_test = coordinates[0];
else
    row_test = -1;
MPI_Bcast(&row_test, 1, MPI_INT, 0, row_comm);
printf("Process %d > coords = (%d,%d), row_test = %d\n",
       my_rank, coordinates[0], coordinates[1], row_test);

} /* main */

free_coords[0] = 1;
free_coords[1] = 0;
MPI_Cart_sub(grid_comm, free_coords, &col_comm);
if (coordinates[0] == 0)
    col_test = coordinates[1];
else
    col_test = -1;
MPI_Bcast(&col_test, 1, MPI_INT, 0, col_comm);
printf("Process %d > coords = (%d,%d), col_test = %d\n",
       my_rank, coordinates[0], coordinates[1], col_test);

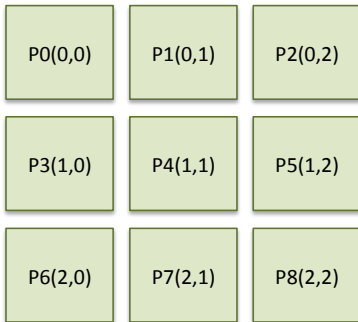
MPI_Finalize();
```

## OUTPUT: Pacheco' top\_fcns.c

```
[gidget:comms] mthomas% mpirun -np 9 ./top_fcns
Process 0 > my_grid_rank = 0, coords = (0,0), grid_rank = 0
Process 2 > my_grid_rank = 2, coords = (0,2), grid_rank = 2
Process 3 > my_grid_rank = 3, coords = (1,0), grid_rank = 3
Process 4 > my_grid_rank = 4, coords = (1,1), grid_rank = 4
Process 5 > my_grid_rank = 5, coords = (1,2), grid_rank = 5
Process 6 > my_grid_rank = 6, coords = (2,0), grid_rank = 6
Process 7 > my_grid_rank = 7, coords = (2,1), grid_rank = 7
Process 8 > my_grid_rank = 8, coords = (2,2), grid_rank = 8
Process 1 > my_grid_rank = 1, coords = (0,1), grid_rank = 1
```

```
-----
Process 3 > coords = (1,0), row_test = 1
Process 4 > coords = (1,1), row_test = 1
Process 5 > coords = (1,2), row_test = 1
Process 6 > coords = (2,0), row_test = 2
Process 8 > coords = (2,2), row_test = 2
Process 7 > coords = (2,1), row_test = 2
Process 0 > coords = (0,0), row_test = 0
Process 1 > coords = (0,1), row_test = 0
Process 2 > coords = (0--,2), row_test = 0
```

```
-----
Process 0 > coords = (0,0), col_test = 0
Process 1 > coords = (0,1), col_test = 1
Process 2 > coords = (0,2), col_test = 2
Process 4 > coords = (1,1), col_test = 1
Process 5 > coords = (1,2), col_test = 2
Process 6 > coords = (2,0), col_test = 0
Process 7 > coords = (2,1), col_test = 1
Process 8 > coords = (2,2), col_test = 2
Process 3 > coords = (1,0), col_test = 0
```



## Example: LLNL MPI\_Comm\_shift.c

```

/* virt_topo.c
 * https://computing.llnl.gov/tutorials/mpi/#Virtual_Topologies
 */
#include "mpi.h"
#include <stdio.h>
#define SIZE 16
#define UP 0
#define DOWN 1
#define LEFT 2
#define RIGHT 3

main(int argc, char *argv[]) {
    int numtasks, rank, source, dest, outbuf, i, tag=1,
        inbuf[4]={MPI_PROC_NULL,MPI_PROC_NULL,
                 MPI_PROC_NULL,MPI_PROC_NULL,},
        nbrs[4], dims[2]={4,4},
        periods[2]={0,0}, reorder=0, coords[2];

    MPI_Request reqs[8];
    MPI_Status stats[8];
    MPI_Comm cartcomm;

    MPI_Init(&argc,&argv);
    MPI_Comm_size(MPI_COMM_WORLD, &numtasks);

    if (numtasks == SIZE) {
        MPI_Cart_create(MPI_COMM_WORLD, 2, dims, periods,
                       reorder, &cartcomm);

        MPI_Comm_rank(cartcomm, &rank);
        MPI_Cart_coords(cartcomm, rank, 2, coords);
        MPI_Cart_shift(cartcomm, 0, 1, &nbrs[UP], &nbrs[DOWN]);
        MPI_Cart_shift(cartcomm, 1, 1, &nbrs[LEFT], &nbrs[RIGHT]);

        printf("P[%d]: coords= %d %d \n",
              rank,coords[0],coords[1]);
        printf("P[%d]: neighbors(u,d,l,r)=%d %d %d %d\n",
              rank,nbrs[UP],nbrs[DOWN],nbrs[LEFT], nbrs[RIGHT]);

        outbuf = rank;

        for (i=0; i<4; i++) {
            dest = nbrs[i];
            source = nbrs[i];
            MPI_Isend(&outbuf, 1, MPI_INT, dest, tag,
                    MPI_COMM_WORLD, &reqs[i]);
            MPI_Irecv(&inbuf[i], 1, MPI_INT, source, tag,
                    MPI_COMM_WORLD, &reqs[i+4]);
        }

        MPI_Waitall(8, reqs, stats);

        printf("rank= %d                inbuf(u,d,l,r)= %d %d %d %d\n",
              rank,inbuf[UP],inbuf[DOWN],inbuf[LEFT],inbuf[RIGHT]);
    }
    else
        printf("Must specify %d processors. Terminating.\n",SIZE);

    MPI_Finalize();
}

```

## Example: LLNL MPI\_Comm\_shift.c

MPI will assign PE's in row-major  $PE(I, J)$ . If 2D, starts with J-plane, then I-plane. For indexing and  $(i, j)$  coordinates.

```
[gidget] mthomas% mpirun -np 16 ./virt_topo | sort | grep
P[0]: coords= 0 0
P[1]: coords= 0 1
P[2]: coords= 0 2
P[3]: coords= 0 3
P[4]: coords= 1 0
P[5]: coords= 1 1
P[6]: coords= 1 2
P[7]: coords= 1 3
P[8]: coords= 2 0
P[9]: coords= 2 1
P[10]: coords= 2 2
P[11]: coords= 2 3
P[12]: coords= 3 0
P[13]: coords= 3 1
P[14]: coords= 3 2
P[15]: coords= 3 3
```

0 (0,0)	1 (0,1)	2 (0,2)	3 (0,3)
4 (1,0)	5 (1,1)	6 (1,2)	7 (1,3)
8 (2,0)	9 (2,1)	10 (2,2)	11 (2,3)
12 (3,0)	13 (3,1)	14 (3,2)	15 (3,3)

## Example: LLNL MPI\_Comm\_shift.c

```
[gidget:comms] mthomas%mpirun -np 16 ./virt_topo
```

```
P[0]: neighbors(u,d,l,r)=-1 4 -1 1
```

```
P[1]: neighbors(u,d,l,r)=-1 5 0 2
```

```
P[2]: neighbors(u,d,l,r)=-1 6 1 3
```

```
P[3]: neighbors(u,d,l,r)=-1 7 2 -1
```

```
P[4]: neighbors(u,d,l,r)=0 8 -1 5
```

```
P[5]: neighbors(u,d,l,r)=1 9 4 6
```

```
P[6]: neighbors(u,d,l,r)=2 10 5 7
```

```
P[7]: neighbors(u,d,l,r)=3 11 6 -1
```

```
P[8]: neighbors(u,d,l,r)=4 12 -1 9
```

```
P[9]: neighbors(u,d,l,r)=5 13 8 10
```

```
P[10]: neighbors(u,d,l,r)=6 14 9 11
```

```
P[11]: neighbors(u,d,l,r)=7 15 10 -1
```

```
P[12]: neighbors(u,d,l,r)=8 -1 -1 13
```

```
P[13]: neighbors(u,d,l,r)=9 -1 12 14
```

```
P[14]: neighbors(u,d,l,r)=10 -1 13 15
```

```
P[15]: neighbors(u,d,l,r)=11 -1 14 -1
```

0 (0,0)	1 (0,1)	2 (0,2)	3 (0,3)
4 (1,0)	5 (1,1)	6 (1,2)	7 (1,3)
8 (2,0)	9 (2,1)	10 (2,2)	11 (2,3)
12 (3,0)	13 (3,1)	14 (3,2)	15 (3,3)



# 3D Neighbor Mapping

3D cartesian mapping for the General Curvilinear Environmental Model (GCEM).

- Map shows neighbor processors located around a processor at the center  $(0,0,0)$ .
- Indexing follows C logic (row,col,depth)
- Mapping uses  $(\pm i, \pm j, \pm k)$  indexing

